

LARRY RUPPEL

CHARACTER ANIMATION

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CG & Traditional 2D
Maya / Softimage XSI

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Professional Profile

CG Animation Supervisor/ Director/ Senior Character Animator with a background in traditional 2D animation (Walt Disney Co. and Warner Bros), in addition to extensive European film production experience.

- > **Head of CG Character Animation** for the theatrical feature **Bob & Bobette: The Texas Rangers-LuxAnimation** (Belgium/Luxembourg).
- > **Animation Director** on numerous commercial and promotional campaigns: **Walt Disney Company** (USA); 2015 educational animated short for **University of Cambridge** (UK).
- > **Traditional Character Animator:** 2D feature **DuckTales: The Movie-Treasure of the Lost Lamp-Walt Disney Feature Animation** (France); 2D shorts **Invasion of the Bunny Snatchers & Blooper Bunny-Warner Brothers Animation** (USA).
- > **Featured Conference Speaker & Guest Lecturer** at various venues, including the **Annecy International Animation Festival** (France), **New York University & SVA** (NYC), and **Game Developer's Conference** (Lyon).

Production Credit Highlights

Framestore 2017 - 2018 – NYC	<u>CG Character Animator</u> Senior Animator for immersive 3D theme- park ride Pearl Quest . 2019 VES Award nominee - Outstanding Visual Effects in a Special Venue Project.
Goodbye Kansas 2017 - Stockholm, Sweden	<u>CG VFX Character Animator</u> Animated multi projects plus VFX for feature Along with the Gods: The Two Worlds .
The Molecule 2013 - 2018 - NYC	<u>CG VFX Character Animator</u> Created photo-realistic VFX creature/character animation for feature films and TV series including Unbreakable Kimmy Schmidt , A Walk Among the Tombstones , Happyish , Money Monster , Elementary , Conan O'Brien VR for ComicCon .
Oliver Conrad Studio 2016 – Zurich, Switzerland	<u>CG Lead Character Animator</u> Created unique multi-dimensional animation for UBS (Union Bank of Switzerland)'s outdoor building projection mapping for Christmas public holiday celebration.
Eyeball Digital 2015 - NYC	<u>CG VFX Character Animator</u> Created VFX hero creature animation for short promo film Hyundai "Designed by Life" .
Panda Panther 2012 – NYC	<u>CG Supervisor / Lead Character Animator</u> Lead Supervising Animator for cinematic scenes Skylanders : Giants video game for Activision.
Blue Man Group 2012 – NYC	<u>CG Character Animator</u> Created character performance for robots in live theatrical Blue Man stage performance currently playing in Las Vegas.
Psyop 2010 - 2013 – NYC	<u>CG Character Animator / Previs Artist</u> AT&T "Whole New World" 3D stereoscopic spot, also CG spots for Jim Beam , UPS , Fanta , and numerous commercial clients.
LuxAnimation 2007 - 2009 – Belgium/Lux	<u>CG Lead Supervisor / Head of Feature Animation</u> Assembled and mentored animation team, supervised all character animation for the CG feature Bob & Bobette: The Texas Rangers , released in cinemas throughout Europe and worldwide 2009-2011.
BBC/Jellyfish Pictures 2009 – London, UK	<u>2D Animation Director / Art Director</u> Created hand-drawn animation for title sequence of Last Chance to See BBC TV wildlife documentary series presented by Stephen Fry.
Asterisk Animation 2007 - 2010 – NYC	<u>2D Character Animator</u> Senior Animator for hand-drawn sequences on Chicago 10 theatrical documentary feature directed by Brett Morgen. Senior Animator for hand-drawn sequence on The Buddha for PBS TV .
Jellyfish Pictures 2005 - 2006 – London, UK	<u>CG / VFX Supervising Character Animator</u> Animated several projects including award-winning musical short SUBA and BBC TV educational special The Story of 1 .